Pupils will continue to develop their character and **personal skills.**

Pupils will continue to **understand** why they are implementing a broad range of skills.

Pupils will continue to **develop** their knowledge of how to implement a broad range of skills.

Beyond KS2 pupils will know:

How to apply the **basic rules of netball** and will be able to take responsibility for officiating and managing our own games.

How to create and apply **attacking tactics** during a game to create attacking opportunities.

In **Year 6** pupils will know:

Officiate

Tactics

What the five positions in **'Stinger' netball are** (GK, GD, C, GA, GS) and understand each role.

How to organise our team, selecting who to play in each position and understanding why

How to **regain possession** if we lose possession of the ball.

How to create and apply **defensive tactics** during a game to prevent attacking opportunities.

How to move the ball up the court, creating an attack that results in a successful **shooting opportunity**.

Positions

Marking

When, where and why we use different passes in a game; chest, bounce and shoulder passes, in order to keep possession.

Who we are marking during a game and why.

How **'marking,'** is used during a game and when this is applied.

In **Year 5** pupils will know:

How to apply the correct technique when **shooting**.

When shooting we need to keep the ball under control, with the palm of one of our hands under the ball with our fingers pointing upwards. Our other hand supports the side of the ball. We need to have a balanced stance, bending our knees and straighten them as we shoot.

What the four positions are in **'Flier' netball** are and understand each role.

Footwork

Shooting

How to apply the correct technique (chest pass) when **passing**.

When applying the chest pass we step into the pass, pushing the ball away from our body (chest), with two hands towards our partners / team members hands (target).

How to effectively apply passing and moving skills to **keep possession**.

When to shoot, where to shoot from and why.

What **'footwork'** means and will be able to apply this understanding in a game.

A player can receive the ball with both feet grounded or jump to catch the ball and land on two feet simultaneously. The landing foot cannot be moved, other than to pivot on the spot, whilst the other foot can be moved in any direction.

In **Year 4** pupils will know:

How we can combine passing and moving to **create space** and keep possession.

When, where and **why** we should pass.

Attack v Defence

Possession

Why we do not stand directly behind a defender when finding a position to receive the ball.

How to combine passing and moving to score points against another team.

How to pass the ball keeping possession to beat an opponent.

In **Year 3** pupils will know:

What the consequences are in a game if our passes are inaccurate or intercepted by a defender.

Why we need communicate when passing.

Why we need to look at our partner / team member when passing.

Receive

Opponent

How to use our hands to **catch** the ball.

To be ready to catch the ball we need to have our hands out in front of us, creating a target.

Why we need to be ready to receive the ball when it is passed to us.

When and where to pass in order to keep possession of the ball.

Why we need to be **accurate** when passing a ball.

Why we need to throw with **accuracy when throwing** towards a target.

In **Year 2** pupils will know:

Accuracy

Passing

What the consequences are if we do not pass the ball accurately towards our partners hands (target).

When, where and **why** we move into space in order to avoid a defender.

Why we need to look at the target when throwing.

How we can use our bodies to throw.

How to move into space.

In **Year 1** pupils will know:

Understand why we need to use our **hands to catch** an object (ball or beanbag).

Aim

Defender

Space

In **EYFS** pupils will know:

How to throw a beanbag / ball with control.

Why we need to aim when we are throwing.

How to throw underarm.

Stepping forwards with one foot, releasing the ball from low to high using their opposite hand.

Knowledge Progression Journey

Locomotion and Ball Skills Hands into Invasion (Netball)

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